If you are using a printed copy of this procedure, and not the on-screen version, then you <u>MUST</u> make sure the dates at the bottom of the printed copy and the on-screen version match.

The on-screen version of the Collider-Accelerator Department Procedure is the Official Version.

Hard copies of all signed, official, C-A Operating Procedures are kept on file in the C-A ESHQ

Training Office, Bldg. 911A.

#### C-A OPERATIONS PROCEDURES MANUAL

#### **ATTACHMENT**

4.120.52.e U-Upstream & V-Target (PEER 23) Mode 24 Tests

C-A-OPN 4.120.52	1 Procedures in	which this Attachmen	nt is used.
	Hand Pro	ocessed Changes	
HPC No.	Date	Page Nos.	Initials
		_	
Approv	ed:	Signature on File	

V. Castillo

Date

Collider-Accelerator Department Chairman

## 4.120.52.e U-Upstream & V-Target (PEER 23) Mode 24 Tests

## PASS ANNUAL ACCEPTANCE TEST PROTOCOL

Checksum:			
Checksum:			
Life Number:			
Date://			
retesting if required):			
Life Number:			
Date://			
Life Number:			
Life Number:			
Date://			

# 1.1 Test Critical Devices: AGS Injection Enable 1(AGS1/PS BF6) and AGS Injection Enable 2 (AGS2/PS DH2,3) can only be enabled in No Access Mode (Mode 24)

PLACE VERIFY	Peer 23 in Controlled Access (Mode 16) MCR sees Peer 23 is in	MODE 16
AT VERIFY VERIFY VERIFY	Bldg 921 <b>Critical Device Enclosure #5470</b> Relay <b>5470 K10</b> AGS Injection Enable 1 <b>Div A</b> is Relay <b>5470 K9</b> AGS Injection Enable 1 <b>Div B</b> is Relay <b>5470 K3</b> AGS Injection Enable 2 <b>Div A</b> is Relay <b>5470 K4</b> AGS Injection Enable 2 <b>Div B</b> is	OFF OFF OFF
VERIFY VERIFY VERIFY	MCR sees on PASS Testing AGS Injn: Div A □ and Div B □ MCR sees on PASS Testing AGS1: Div A □ and Div B □ MCR sees on PASS Testing AGS2: Div A □ and Div B □	Safely Off OFF OFF
SWEEP VERIFY PLACE VERIFY	Areas U up and V Target  Areas U up □, and V Target □ are  Peer 23 in No Access (Mode 24)  Peer 23 is in	SWEPT MODE 24
AFTER	90 sec time-out	
AT VERIFY VERIFY VERIFY VERIFY	Bldg 921 Critical Device Enclosure #5470 Relay 5470 K10 AGS Injection Enable 1 Div A is Relay 5470 K9 AGS Injection Enable 1 Div B is Relay 5470 K3 AGS Injection Enable 2 Div A is Relay 5470 K4 AGS Injection Enable 2 Div B is	ON ON ON ON
VERIFY TURN OFF VERIFY	MCR sees on PASS Testing AGS Injn: Div A □ and Div B □ Feed-forward switch Feed-forward switch is	Not Safely Off OFF
TURN ON VERIFY TURN ON	PS BF6 to ~ 100 Amps  MCR sees on PASS Testing AGS1: Div A □ and Div B □  PS DH2,3 to ~ 100 Amps	ON
VERIFY	MCR sees on PASS Testing AGS2: Div A $\square$ and Div B $\square$	ON
UNCAPTURE	Any key in the Uup-Vtgt keytree	
VERIFY VERIFY VERIFY VERIFY	MCR sees Peer 23 go to MCR sees on PASS Testing AGS Injn: Div A □ and Div B □ MCR sees on PASS Testing AGS1: Div A □ and Div B □ MCR sees on PASS Testing AGS2: Div A □ and Div B □	MODE 2 Safely Off OFF OFF
AT VERIFY VERIFY VERIFY VERIFY	Bldg 921 <b>Critical Device Enclosure #5470</b> Relay <b>5470 K10</b> AGS Injection Enable 1 <b>Div A</b> is Relay <b>5470 K9</b> AGS Injection Enable 1 <b>Div B</b> is Relay <b>5470 K3</b> AGS Injection Enable 2 <b>Div A</b> is Relay <b>5470 K4</b> AGS Injection Enable 2 <b>Div B</b> is	OFF OFF OFF
VERIFY VERIFY	Attempt to turn on PS BF6 Attempt to turn on PS DH2,3	FAIL FAIL

3

#### RECAPTURE Key

PLACE	Peer 23 in Restricted Access (Mode 8)	
VERIFY	MCR sees Peer 23 is in	MODE 8
AT VERIFY VERIFY VERIFY VERIFY	Bldg 921 <b>Critical Device Enclosure #5470</b> Relay <b>5470 K10</b> AGS Injection Enable 1 <b>Div A</b> is Relay <b>5470 K9</b> AGS Injection Enable 1 <b>Div B</b> is Relay <b>5470 K3</b> AGS Injection Enable 2 <b>Div A</b> is Relay <b>5470 K4</b> AGS Injection Enable 2 <b>Div B</b> is	OFF OFF OFF
VERIFY VERIFY VERIFY	MCR sees on PASS Testing AGS Injn: Div A □ and Div B □ MCR sees on PASS Testing AGS1: Div A □ and Div B □ MCR sees on PASS Testing AGS2: Div A □ and Div B □	Safely Off OFF OFF
VERIFY VERIFY	Attempt to turn on PS BF6 Attempt to turn on PS DH2,3	FAIL FAIL
PLACE VERIFY	Peer 23 in Controlled Access (Mode 16) MCR sees Peer 23 is in	MODE 16
AT VERIFY VERIFY VERIFY	Bldg 921 <b>Critical Device Enclosure #5470</b> Relay <b>5470 K10</b> AGS Injection Enable 1 <b>Div A</b> is Relay <b>5470 K9</b> AGS Injection Enable 1 <b>Div B</b> is Relay <b>5470 K3</b> AGS Injection Enable 2 <b>Div A</b> is Relay <b>5470 K4</b> AGS Injection Enable 2 <b>Div B</b> is	OFF OFF OFF
VERIFY VERIFY	Attempt to turn on PS BF6 Attempt to turn on PS DH2,3	FAIL FAIL
VERIFY VERIFY	MCR sees on PASS Testing AGS Injn: Div A □ and Div B □ MCR sees on PASS Testing AGS1: Div A □ and Div B □	Safely Off OFF

<sup>☐</sup> Check for acceptance of Test Critical Devices: AGS Injection Enable 1(AGS1/PS BF6) and AGS Injection Enable 2 (AGS2/PS DH2,3) can only be enabled in No Access Mode (Mode 24)

1.2 Test Critical Devices: AGS Injection Enable 1(AGS1/PS BF6) and AGS Injection Enable 2(AGS2/PS DH2,3) and Reachback Devices: Booster Injection Enable 1(BS1) and Booster Injection Enable 2(BS2) respond to U-Up & V-Target Security System Chipmunk Radiation Interlocks sensed by A or B Division.

PLACE VERIFY DETACH	Peer 23 in Mode 2 Peer 23 is in SafeAccess Cable from any Security System U-Up & V-Tgt Chipmunk NMO#	MODE 2
VERIFY	MCR sees Chipmunk as	TRIP & FAILSAFE
RESET VERIFY CONNECT VERIFY	Trip & Failsafe at MCR Attempt to reset Trip & Failsafe at MCR Chipmunk Test box to the Chipmunk cable MCR sees Chipmunk as	FAIL O.K.
PLACE VERIFY	Peer 23 in No Access (Mode 24) MCR sees Peer 23 in	MODE 24
TURN ON VERIFY	BF6 & DH2,3 Feed-forward Switch BF6 & DH2,3 Feed-forward Switch	ON
OPEN VERIFY	Reachback Devices: BS1 and BS2 MCR sees Reachback Devices: BS1 $\square$ and BS2 $\square$ go to	OPENED
AT VERIFY AT	Bldg 914 <b>Critical Device Encl # 4576 PS BF6 Interlock</b> light is Bldg 914 <b>Critical Device Encl # 4577</b>	OFF
VERIFY VERIFY	PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6 □ and DH2, 3 □	OFF DISABLED
<b>ENABLE</b>	PS BF6 and PS DH2,3	
AT VERIFY AT VERIFY VERIFY	PS BF6 and PS DH2,3  Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6  and DH2, 3	ON ON ENABLED
AT VERIFY AT VERIFY	Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is	ON
AT VERIFY AT VERIFY VERIFY PRESS VERIFY	Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6   and DH2, 3  A Div Trip button on Test Box Peer 23 remains in No Access	ON ENABLED Mode 24
AT VERIFY AT VERIFY VERIFY  PRESS VERIFY VERIFY  AT VERIFY AT VERIFY	Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6  and DH2, 3  A Div Trip button on Test Box Peer 23 remains in No Access MCR sees Div A radiation  Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is	ON ENABLED  Mode 24 TRIP  OFF
AT VERIFY AT VERIFY VERIFY  PRESS VERIFY VERIFY  AT VERIFY AT VERIFY AT VERIFY TURN OFF	Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6 □ and DH2, 3 □ A Div Trip button on Test Box Peer 23 remains in No Access MCR sees Div A radiation  Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6 □ and DH2, 3 □  BF6 & DH2,3 Feed-forward Switch	ON ENABLED  Mode 24 TRIP  OFF OFF DISABLED

VERIFY	Rad TRIP is	CLEARED
OPEN VERIFY	Reachback Devices: BS1 and BS2 MCR sees Reachback Devices: BS1 $\square$ and BS2 $\square$ go to	OPENED
AT VERIFY AT VERIFY VERIFY	Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6 □ and DH2, 3 □	OFF OFF ENABLE
ENABLE	PS BF6 and PS DH2,3	
AT VERIFY AT VERIFY VERIFY	Bldg 914 Critical Device Encl # 4576  PS BF6 Interlock light is  Bldg 914 Critical Device Encl # 4577  PS DH2,3 Interlock light is  MCR sees in Interruptions Crit. Devices: BF6   and DH2, 3	ON ON ENABLED
PRESS VERIFY VERIFY	B Div Trip button on Test Box Peer 23 remains in No Access MCR sees Div B radiation	Mode 24 TRIP
AT VERIFY AT VERIFY VERIFY AT	Bldg 914 Critical Device Encl # 4576 PS BF6 Interlock light is Bldg 914 Critical Device Encl # 4577 PS DH2,3 Interlock light is MCR sees in Interruptions Crit. Devices: BF6   Bldg 914 Critical Device Encl # 4576	OFF OFF DISABLED
TURN ON VERIFY	BF6 & DH2,3 Feed-forward Switch BF6 & DH2,3 Feed-forward Switch	ON
VERIFY	MCR sees Reachback Devices: BS1 $\square$ and BS2 $\square$ go to	CLOSED
CLEAR VERIFY	Rad <b>TRIP</b> Rad <b>TRIP</b> is	CLEARED
DETACH CONNECT VERIFY VERIFY	Chipmunk Test box from cable Chipmunk to cable Chipmunk is MCR sees Chipmunk as	CHIRPING O.K.

<sup>□</sup> Check for acceptance of Test Critical Devices: AGS Injection Enable 1(AGS1/PS BF6) and AGS Injection Enable 2(AGS2/PS DH2,3) and Reachback Devices: Booster Injection Enable 1(BS1) and Booster Injection Enable 2(BS2) respond to U-Up & V-Target Security System Chipmunk Radiation Interlocks sensed by A or B Division.

1.3	Test of	Crash	<b>Operators</b>	in	U-Up	area

**STATION** Test personnel in U-Up area

PLACE Peer 23 in No Access Mode

□ VERIFY MCR sees Peer 23 in MODE 24

 $\square$  VERIFY No Access Alarm for Div A  $\square$  and Div B  $\square$  is ON

**FOLLOW** Tests in **Table 2** below

Pull Crash cord while	Verify Alarm stops		Verify Peer 23 goes to Mode 2		Reset	Place Peer 23 in Mode	
alarm sounds	Div A	Div B	Div A	Div B	Crash	24 m Wode 24	
Uup CO –1							End of test

Table 2 - Test of Crash Operator in U-Up area

#### ☐ Check for acceptance of Test of Crash Operator in U-Up area

#### 1.4 Test of Mode 24 indication on V-Target area Gate Box

PLACE Peer 23 in No Access Mode

□ VERIFY MCR sees Peer 23 in MODE 24

□ VERIFY At V-Target gate box No Access light is ON

#### ☐ Check for acceptance of Test of Mode 24 indication on V-Target area Gate Box

#### 1.5 Test that opening gate UGE1 in No Access, Mode 24, causes Peer 23 to go to Safe mode

□ VERIFY Hardware □, Electrical □ at UGE1 is

STATION Test personnel inside UGE1 gate

PLACE Peer 23 in No Access mode

□ VERIFY MCP sees Peer 23 in

MODE

 □ VERIFY
 MCR sees Peer 23 in
 MODE 24

 □ VERIFY
 Alarms for Div A □ and Div B □
 O.K.

 □ VERIFY
 At UGE1 gate box No Access light is
 ON

**WAIT** For 90 sec **timeout** to **expire** 

☐ VERIFY Attempt to open gate UGE1 with Simultaneous Release and #6 CA

key FAIL

**OPEN** Gate **UGE1** from **inside** and **hold open** 

	VERIFY VERIFY	MCR sees Peer 23 Div A □ and Div B □ go to MCR sees UGE1 gate Div A □ and Div B □ MCR sees Peer 23 U-Up Div A □ and Div B □	MODE 2 OPEN NO SWEEP
	VERIFY	Gate UGE1 MCR sees UGE1 gate Div A □ and Div B □	NOT RESET
	PLACE VERIFY	Peer 23 in Restricted Access mode MCR sees Peer 23 in	MODE 8
	-	ace of Test that opening gate UGE1 in No Access, Mode 24, causes Po	eer 23 to go to
	Test that oper	ning gate UGI1 in No Access, Mode 24, causes Peer 23 to go to Safe 1	node
	VERIFY STATION PLACE	Hardware □, Electrical □ at UGI1 is  Test personnel inside UGI1 gate  Peer 23 in No Access mode	O.K.
	VERIFY	MCR sees Peer 23 in	<b>MODE 24</b>
	VERIFY	Alarms for $\mathbf{Div} \mathbf{A} \square$ and $\mathbf{Div} \mathbf{B} \square$	O.K.
	VERIFY	At UGI1 gate box No Access light is	ON
	WAIT	For 90 sec <b>timeout</b> to <b>expire</b>	
	VERIFY	Attempt to open gate UGI1 with Simultaneous Release and Zero key from U-down (Peer 25) side	FAIL
	OPEN	Gate UGI1 from inside (U-up / Peer 23 side) and hold open	
П	VERIFY	MCR sees Peer 23 Div A $\square$ and Div B $\square$ go to	MODE 2
	VERIFY		OPEN
	<b>VERIFY</b>	MCR sees Peer 23 U-Up Div A □ and Div B □	NO SWEEP
	CLOSE	Gate UGI1	
	VERIFY	MCR sees UGI1 gate Div A □ and Div B □	NOT RESET
	PLACE	Peer 23 in Restricted Access mode	
П	VERIFY	MCR sees Peer 23 in	MODE 8
	Check Safe	CLOSE VERIFY  PLACE VERIFY  Check for acceptant Safe mode  Test that open VERIFY STATION PLACE VERIFY VERIFY VERIFY VERIFY VERIFY VERIFY VERIFY VERIFY VERIFY CLOSE VERIFY	CLOSE Gate UGE1 VERIFY MCR sees UGE1 gate Div A and Div B  PLACE Peer 23 in Restricted Access mode MCR sees Peer 23 in  Check for acceptance of Test that opening gate UGE1 in No Access, Mode 24, causes Per Safe mode  Test that opening gate UGI1 in No Access, Mode 24, causes Peer 23 to go to Safe in VERIFY Hardware Deer 23 in No Access, Mode 24, causes Peer 23 to go to Safe in VERIFY Hardware Deer 23 in No Access mode VERIFY MCR sees Peer 23 in No Access mode VERIFY MCR sees Peer 23 in No Access mode VERIFY Alarms for Div A and Div B VERIFY At UGI1 gate box No Access light is  WAIT For 90 sec timeout to expire  VERIFY Attempt to open gate UGI1 with Simultaneous Release and Zero key from U-down (Peer 25) side  OPEN Gate UGI1 from inside (U-up / Peer 23 side) and hold open  VERIFY MCR sees Peer 23 Div A and Div B go to VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees Peer 23 U-Up Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1 VERIFY MCR sees UGI1 gate Div A and Div B Gate UGI1

1.7	Test that all keys captive is a necessary condition for No Access mode					
	PLACE VERIFY	Peer 23 in Restricted Access mode MCR sees Peer 23 in	MODE 8			
	CAPTURE VERIFY	All <b>EB006</b> and <b>EB007</b> keys <b>All</b> EB006: 1 □, 2 □, 3 □, 4 □, 5 □, 6 □ and EB007: 1 □, 2 □ are	CAPTURED			
	AT VERIFY VERIFY	Above MCR terminal room Peer 1A output 3/0 is Peer 1B output 2/16 is	ON ON			

Tests in **Table 3**, below

**FOLLOW** 

	Verify LEDs go OFF			Verify LE	Go to next	
Remove key	Peer 1A output 3/0	Peer 1B output 2/16	Capture key	Peer 1A output 3/0	Peer 1B output 2/16	key
EB006-1						
EB006-2						
EB006-3						
EB006-4						
EB006-5						
EB006-6						
EB007-1						
EB007-2						Back to test

Table 3 – Removal and Capture of EB006 and EB007 keys

PLACE VERIFY	Peer 23 in No Access mode MCR sees Peer 23 in	MODE 24
PULL	Any EB006 or EB007 key	
VERIFY VERIFY VERIFY	Peer 1A output 3/0 goes Peer 1B output 2/16 goes MCR sees Peer 23 Div A □ and Div B □ go to	OFF OFF MODE 2
PLACE VERIFY	Peer 23 in Restricted Access mode MCR sees Peer 23 in	MODE 8

☐ Check for acceptance of Test that all keys captive is a necessary condition for No Access mode

	VERIFY	MCR sees Chipmunk NMO# as	O.K.
	PLACE	Peer 23 in No Access (Mode 24)	
	VERIFY	MCR sees Peer 23 in	MODE 2
	VERIFY	BF6 & DH2,3 Feed-forward Switch is	ON
	TURN ON	Critical Devices: PS BF6/AGS1 and PS DH2,3/AGS2	
	VERIFY	MCR sees Critical Devices: PS BF6//AGS1 □ and	ON
	OPEN	PS DH2,3/AGS2 □ Reachback Devices: BS1 and BS2	
	VERIFY	MCR sees Reachback Devices: BS1 $\square$ and BS2 $\square$	OPENE
	PRESS	Test button on Chipmunk for Radiation Interlock	
	VERIFY	Peer 23 remains in No Access	MODE 2
	VERIFY	$MCR$ sees $Div A \square$ and $Div B \square$ Radiation	TRIP
	VERIFY	MCR sees Reachback Devices: BS1 □ and BS2 □	CLOSE
	VERIFY	MCR sees Critical Devices: PS BF6/AGS1 □ and PS DH2,3/AGS2 □ remain (BS must be open)	ON
	CLEAR VERIFY	Rad <b>TRIP</b> Rad <b>TRIP</b> is	CLEAR
Ц	V LIXII I	Rau IXII IS	CLEAR
	OPEN	Reachback Devices: <b>BS1</b> and <b>BS2</b>	
	VERIFY	MCR sees Reachback Devices: BS1 $\square$ and BS2 $\square$	OPENE
	REMOVE	Power from Chipmunk	
	VERIFY	Peer 23 goes to Safe Access	MODE 2
	VERIFY	$\mathbf{MCR}$ sees $\mathbf{Div} \mathbf{A} \square$ and $\mathbf{Div} \mathbf{B} \square$ Failsafe	TRIP
	ADD	Power to Chipmunk	
	VERIFY	Chipmunk is	CHIRPI
	CLEAR	Chipmunk Interlocks	
	VERIFY	MCR sees Chipmunk Interlocks	CLEAR
	VERIFY	MCR sees Chipmunk as	O.K.
	PLACE	Peer 23 in Restricted Access (Mode 8)	
	VERIFY	MCR sees Peer 23 in	MODE 8

## END OF TEST PROCEDURE

TTL: Sign for completion of initial testing:	
	Date://
TTL: Sign for completion of final testing:	
5 <u> </u>	Date: / /